

APRIL JUMPER SHOW PRE-REGISTER

farmersunionhorsecompany.org

Closing for Pre-registration by web by 12:00 PM Friday April 7. Late pre-registrations will not be accepted, and you will need to register day of the show.

HELMETS REQUIRED

PRE-ENTRY BY MAIL OR ONLINE

\$8 per class for FUHC members
\$10 for nonmembers.

Please list the classes you plan to enter!

DAY OF THE SHOW:

\$10 per class for FUHC members
\$15 per class for non-members

You can become a FUHC member at any time,
for only \$10/per person!

FARMERSUNIONHORSECOMPANY.ORG
EMAIL: WEBMASTER.FUHC@GMAIL.COM

Weather Permitting

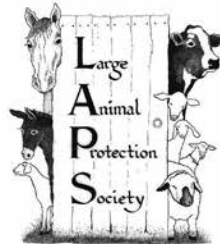
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for weather related updates



HEYSER FIELD | FAIRVIEW VILLAGE, PA

Valley Forge Road (rt. 363),
Entrance 3020 Griffith Road

**BECAUSE OF YOUR HELP
WE CAN SUPPORT MANY
NON-PROFIT ORGANIZATIONS**



Farmers' Union Horse Company
P.O. Box 162 | Fairview Village, PA 19409
Email: webmaster.fuhc@gmail.com

for the recovery of stolen horses & detecting the thieves
A registered 501(c)(3) organization.

FARMERS' UNION HORSE COMPANY'S

APRIL JUMPER HORSE SHOW

SATURDAY, APRIL 15, 2023

START TIME - 9 AM

Weather Permitting

**HEYSER FIELD
FAIRVIEW VILLAGE, PA**

Valley Forge Road (rt. 363)
Entrance 3020 Griffith Road





RULES & REGULATIONS

- The Company reserves the rights to cancel any class in which there are insufficient entries, and to divide, consolidate or change order of classes when thought necessary. The Company also reserves the right to decline any entry, or to return any entrance fee before the start of the class, without being liable for compensation. No entry fees will be returned after the class has been closed for judging. Riders requesting to make payment at the end of the day must leave a signed blank check at the entry booth.
- The Farmers' Union Horse Co. will not be held responsible for any accident that may occur to any person, horses or property of any person, or persons on the Show Grounds. The Company will not be responsible for any accident or damages. The Exhibitor shall hold them harmless and indemnify them against any legal proceedings arising from any accident or damages.
- The judge's decision on awards will be final. Any complaints must be addressed to the Show Steward. The Committee's decision will be final.
- Any act of discourtesy to the Judge or Exhibitor(s) on the part of the spectators shall result in the removal of those spectators from the grounds.
- No person, except the members of the Executive Committee and Officials on duty, will be permitted to enter the ring.
- Schooling permitted in the ring morning of show until 8:45 a.m. and during controlled schooling breaks as time allows.
- Protective headgear must be worn at all times when mounted.
- Schooling breaks at the discretion of management

ABSOLUTELY NO ALCOHOLIC BEVERAGES OR ABUSE OF HORSES WILL BE PERMITTED ON THE SHOW GROUNDS!



APRIL 15, 2023

START TIME - 9 AM

Itty Bitty Jumpers are great for beginner riders', trotting is allowed in all classes. Non-beginner adults can only ride green horses.

ITTY BITTY JUMPER DIVISION - Fences 2' - 2'3

Class 1 - Itty Bitty Jumpers - Speed

Class 2- Itty Bitty Jumpers - Power and Speed

Class 3- Itty Bitty Jumpers - Table 2 (a) (b)

PRELIMINARY JUMPER DIVISION - Open to all

Fences up 2'3 to 2'6

Class 4 - Preliminary Jumpers - Speed

Class 5 - Preliminary Jumpers - Power & Speed

Class 6 - Preliminary Jumpers - Table 2 (a) (b)

HOPEFUL JUMPER DIVISION - Open to all

Fences 2'6

Class 7 - Jumpers - Speed

Class 8- Jumpers - Power & Speed

Class 9 - Jumpers Table 2 (a) (b)

LOW CHILD/ADULT JUMPER DIVISION - Open to all

Fences up 2'9 to 3'

Class 10 - Low C/A Jumpers - Speed

Class 11 - Low C/A Jumpers - Power & Speed

Class 12 - Low C/A Jumpers - Table 2 (a) (b)

T.I.P POINTS MAY BE OBTAINED IN ANY DIVISION

HIGH POINT AWARDED FOR BELOW 2'6"

HIGH POINT AWARDED FOR 2'6" AND ABOVE



JUMPER GUIDELINES

- Table 2 (a) and (b) is run over 2 rounds. In the first round, your only consideration is to have a clear round with no rails or refusals within the time allowed. All horses with no faults go on to a shortened jump-off course, which can either be immediate (2(a)) or delayed (2(b)). In the jump off, your goal is to be the fastest while keeping all the rails up.
- Power and Speed is a class that is run over a single course with the jump off incorporated into the second half. The first phase, consisting of 4-5 jumps, is the power phase. If a horse goes clean through the power phase, they then continue over the next 4-5 fences in the course for speed. After each horse has completed the last jump of the first phase, the judge will determine whether they are allowed to continue. If no bell or whistle sounds, the horse is to continue onto the next jump. If a bell or whistle sounds, the horse must stop and exit the ring.
- Time allowed is the time in which you may complete your course without incurring any faults. For each second over the time allowed, 1 fault is assigned.
- Clean (no fault) rounds will place ahead of the competitors who obtain faults during their course.
- Faults: Rails knocked down equal 4 faults. Refusals are 3 faults. Circling- any form of circle or circles whereby the horse crosses its original track is 3 faults. Separating from your mount between the start timer and the finish timer will result in a disqualification. Jumping an incorrect pattern will result in disqualification.

Weather Permitting

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www.farmersunionhorsecompany.org